

How do I enable and use Time Shift?

Note: Time shift allows you to pause, rewind and replay live TV on the current channel. It will allow you to rewind up to 2 hours (providing the PVR has been on that channel for 2 hours). First you need to make sure Time Shifting is enabled.

1. Switch on the Homecast PVR and wait for a picture to show on the screen. If a picture doesn't appear, your PVR may need to scan your channels first – See "How do I do a Channel Scan?"
2. Press the MENU button on the remote and use the ◀▶ ARROW buttons to navigate to the PVR on bar.

Note: If time shift is already enabled, you may not be able to select the PVR menu if you are not viewing live ie time-shifted back. Press the Stop button to jump to Live.



3. Use the ▲▼ ARROW buttons to highlight Record Setting and press OK
4. Use the ▲▼ ARROW buttons to highlight Time Shift in the left column.
5. Use the ◀▶ ARROW buttons move to the right column and then highlight Enable and press OK
6. Press OK to save the settings.



Note: You will need to leave the PVR on a channel for a few minutes to allow the time shift buffer to have data in it before proceeding to the next step.

7. Use the ◀ ARROW button to scroll back through the time shift data. A time bar shows you (in green) where you are currently in the time shift buffer. The arrow on top of the bar indicates how far ahead the buffer is.
8. Use the ▶ ARROW button to scroll forward through the time shift data.
9. Use the PAUSE button on the remote to pause live TV. Use the PAUSE button to resume viewing. Pause is displayed on the screen (top right hand side).
10. Use the STOP button on the remote to skip ahead to real time live position.



Note: You can also use the FF and REW and SLOW buttons to move through the time shift buffer. The PLAY button resumes normal play time.

The time shift buffer will empty if you change channels, play another file or a recording starts. Best practice is to record the show you are watching to avoid missing it if you are not watching it Live.

FOR MORE DETAILED INFORMATION REFER TO CHAPTER 9.2 IN THE MANUAL